

**AMENDMENT TO THE RULES COMMITTEE PRINT**  
**118-3**  
**OFFERED BY MRS. BEATTY OF OHIO**

In title I, add at the end the following:

1 **SEC. 112. FINANCIAL LITERACY CLASS.**

2 (a) IN GENERAL.—Each digital asset broker, digital  
3 asset dealer, digital asset trading system, digital com-  
4 modity broker, digital commodity dealer, and digital com-  
5 modity exchange—

6 (1) shall establish a financial literacy class that  
7 includes an overview of—

8 (A) the volatility associated with digital as-  
9 sets;

10 (B) the underlying fee structures associ-  
11 ated with digital assets; and

12 (C) the risks of fraudulent transactions  
13 that are commonplace in the digital ecosystem,  
14 such as scams, hacks, and risks to security and  
15 data privacy; and

16 (2) may not offer, sell, or facilitate a trans-  
17 action in digital assets to or with any individual who  
18 has not taken the financial literacy class.

1 (b) RULEMAKING.—The Commodity Futures Trad-  
2 ing Commission and the Securities and Exchange Com-  
3 mission shall, jointly, issue rules establishing minimum  
4 standards for a financial literacy class described under  
5 subsection (a).

6 **SEC. 113. ADVERTISING RESTRICTIONS.**

7 (a) PROHIBITION ON ADVERTISING TO SMALL CHIL-  
8 DREN.—It shall be unlawful for any person, when adver-  
9 tising a restricted digital asset or digital commodity, to  
10 target an individual under the age of 13.

11 (b) PROHIBITION ON THE USE OF CARTOONS  
12 TOYS.—It shall be unlawful for any person, when adver-  
13 tising a restricted digital asset or digital commodity, to  
14 make use of cartoons, toys, or similar designs.

15 (c) EDUCATIONAL LABELING REQUIREMENT.—Any  
16 person advertising a restricted digital asset or digital com-  
17 modity shall include in such advertisement a warning that  
18 indicates the risks of monetary loss and related harm from  
19 trading in restricted digital assets or digital commodities.

20 (d) RULEMAKING.—The Commodity Futures Trad-  
21 ing Commission and the Securities and Exchange Com-  
22 mission shall, jointly, issue rules to carry out this section.

Page 147, line 23, insert “(other than an individual  
who has not attained 21 years of age)” before “desiring”.

Page 225, after line 20, insert the following:

1 **SEC. \_\_\_\_ . PROHIBITIONS TO PREVENT PURCHASE OR SALE**  
2 **OF A DIGITAL COMMODITY BY, OR DIGITAL**  
3 **COMMODITY GIFTS TO, AN INDIVIDUAL**  
4 **UNDER AGE 21.**

5 Section 4c of the Commodity Exchange Act (7 U.S.C.  
6 6c) is amended by adding at the end the following:

7 “(i) PROHIBITIONS TO PREVENT PURCHASE OR SALE  
8 OF A DIGITAL COMMODITY BY, OR DIGITAL COMMODITY  
9 GIFTS TO, AN INDIVIDUAL UNDER AGE 21.—

10 “(1) PROHIBITIONS.—

11 “(A) PURCHASES; SALES.—

12 “(i) DIGITAL COMMODITY BROKER;  
13 DIGITAL COMMODITY DEALER.—A digital  
14 commodity broker or digital commodity  
15 dealer shall not accept or execute an order  
16 to purchase or sell a unit of a digital com-  
17 modity from an individual who has not at-  
18 tained 21 years of age.

19 “(ii) DIGITAL COMMODITY EX-  
20 CHANGE.—A digital commodity exchange  
21 shall not allow an order described in clause  
22 (i) to be placed or executed on the ex-  
23 change.

24 “(B) TRANSFERS; GIFTS.—A person shall  
25 not transfer a unit of a digital commodity to an  
26 individual who has not attained 21 years of age

1 or to a custodial account established for such  
2 an individual. Such an individual shall not ac-  
3 cept from any person a gift of a unit of a dig-  
4 ital commodity.

5 “(2) AGE-VERIFICATION REQUIREMENTS.—The  
6 Commission shall require each digital commodity  
7 broker, digital commodity dealer, and digital com-  
8 modity exchange to implement such age-verification  
9 requirements as the Commission deems necessary to  
10 prevent a violation of paragraph (1).

11 “(3) PENALTIES.—

12 “(A) VIOLATION OF PURCHASE OR SALE  
13 PROHIBITION.—The Commission shall impose  
14 on any person who violates paragraph (1)(A) a  
15 civil penalty of not more than \$100,000 for  
16 each day during which the violation continues.

17 “(B) VIOLATION OF GIFT PROHIBITION.—  
18 The Commission shall establish and impose  
19 such penalties as the Commission deems appro-  
20 priate on any person who knowingly violates  
21 paragraph (1)(B).”.

Add at the end of title VI the following:

22 **SEC. 609. TASK FORCE.**

23 (a) IN GENERAL.—The Commodity Futures Trading  
24 Commission and the Securities and Exchange Commission

1 shall, jointly establish a task force (in this section referred  
2 to in this section as the “task force”) to examine issues  
3 relating to children and digital assets.

4 (b) MEMBERSHIP.—The task force shall be com-  
5 prised of—

6 (1) staff from the Commodity Futures Trading  
7 Commission and the Securities and Exchange Com-  
8 mission;

9 (2) advocates for children; and

10 (3) experts on communications with children,  
11 digital assets, and financial literacy.

12 (c) CONSULTATION.—The task force may consult  
13 with the Secretary of the Treasury and such other agen-  
14 cies as the task force determines appropriate.

15 (d) MEETINGS.—The task force shall meet not later  
16 than 3 months after the date of the enactment of this sec-  
17 tion, and quarterly thereafter.

18 (e) STUDY.—The task force shall examine—

19 (1) how children use and abuse digital assets;  
20 and

21 (2) what information children need to know  
22 about the opportunities associated with digital assets  
23 and the ways in which children may be exploited  
24 through investment schemes and trafficking schemes  
25 involving digital assets.

1 (f) REPORT.—The task force shall, not later than 1  
2 year after the date of the enactment of this section, submit  
3 to the Committees on Agriculture and Financial Services  
4 of the House of Representatives and the Committees on  
5 Agriculture and Banking, Housing and Urban Affairs of  
6 the Senate a report that—

7 (1) provides legislative and regulatory rec-  
8 ommendations to mitigate and prevent abuse of chil-  
9 dren through digital assets; and

10 (2) includes plans to design and distribute pub-  
11 lic-facing information for children of varying ages,  
12 teachers, schools, and parents to help to prevent  
13 children from becoming victims of abuse through  
14 digital assets.

